

Hardness and Optimality in QBF Proof Systems Modulo NP

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QBF Semantics via a two-player game

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- \forall wins a game if the matrix becomes false.
- A QBF is false iff there exists a **winning strategy** for \forall .
- Strategy Extraction (from a refutation) allows one to extract, in polynomial-time, circuits $\{\sigma_1 \dots \sigma_n\}$ that represent the winning strategy for \forall variables $\{y_1, \dots, y_n\}$

Extended QU-Resolution

$$\frac{}{C} (Ax)$$

$$\frac{C \vee x \quad D \vee \neg x}{C \vee D} (\text{Res})$$

$$\frac{C \vee l}{C \vee 0} (\forall\text{-Red})$$

$$\frac{}{x \vee y \vee n, \bar{x} \vee \bar{n}, \bar{y} \vee \bar{n}} (\text{Ext.})$$

\forall literal l is quantified right of all variables in C .

New \exists variable n is quantified right of x and y

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First Result: Equivalent to Extended Frege+ \forall -Red

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- No more propositional lower bounds like Pigeonhole Principle.
- Analogous with the fact that SAT black boxes are used in QBF solvers.
- Technically, we are no longer working in the Cook-Reckhow definition of a proof system (unless $P = NP$)

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Two important things!

- **QBF solvers** frequently use **SAT solvers** as black boxes.
- You might not only want to know the truth value of QBF but the strategy (e.g. chess).

Towards Certification in QBF

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Goal: More rigorous and reliable QBF practical solving.

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How would this help?

Move towards a unified checking format which captures all QBF techniques

Extended QU-Res Normal Form

Split proof into two parts:

1st part: Purely Propositional Part

2nd part: Dual \forall -Red

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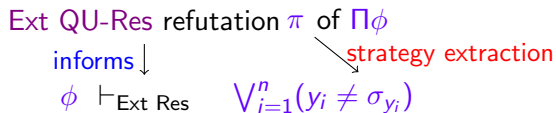
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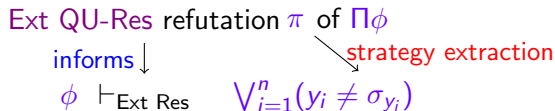
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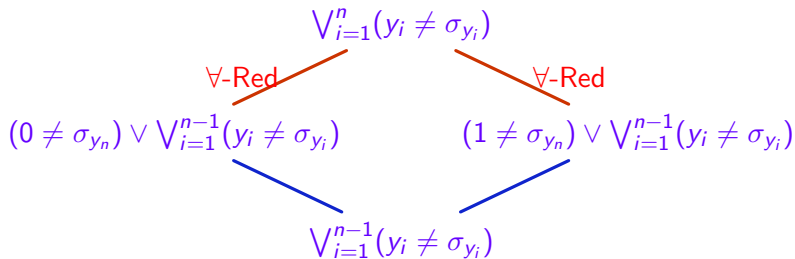
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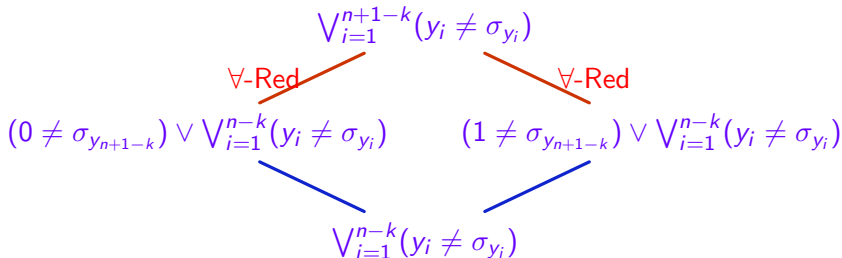
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Simulating arbitrary Proof system S

Suppose S is a QBF refutation system and has polynomial time strategy extraction in circuits

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
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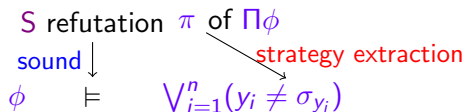


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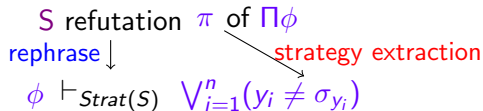


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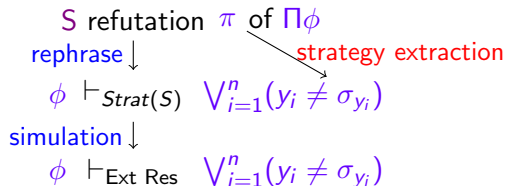
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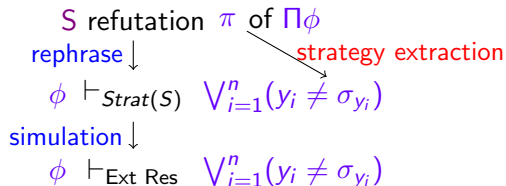
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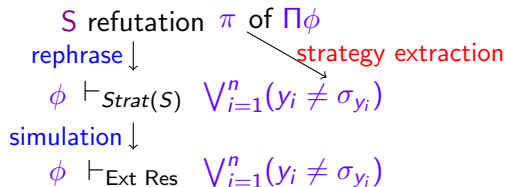
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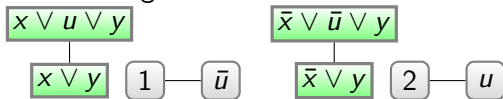
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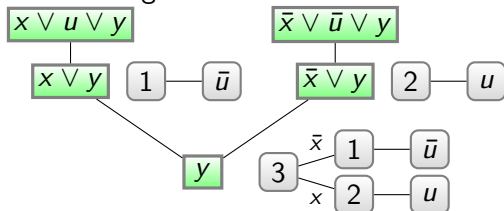
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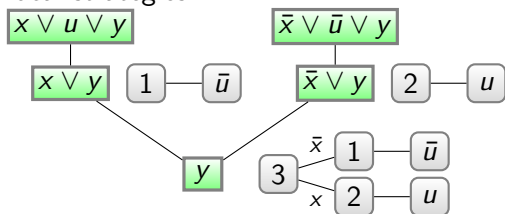
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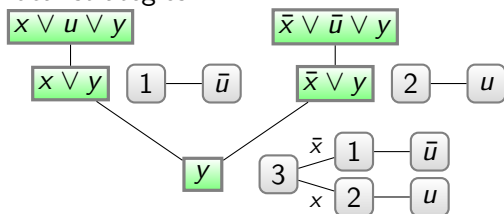
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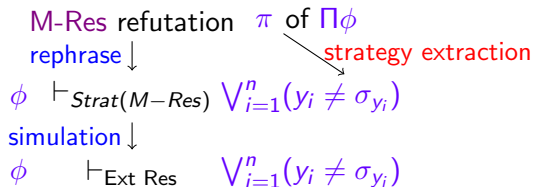
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- Rephrase this as propositional logic $\bigwedge_{i=1}^n (y_i = M_j^{y_i}) \rightarrow C_j$.
- Easy to simulate Strat(M-Res) with Ext. Res,
 - Ext. variables represent nodes in the merge maps
 - Merge cases argued propositionally

Simulating Merge Resolution

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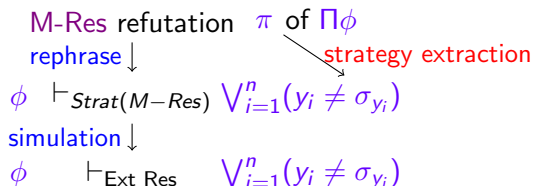


2nd part: Dual \forall -Red

The same derivation.

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What if Ext Res doesn't simulate $Strat(S)$?

Then $Ext Res + \|\text{refl}(Strat(S))\|$ simulates $Strat(S)$.

Main Theorems

Theorem

*For QBF Proof System S that has strategy extraction,
Ext QU-Res + $\|\text{refl}(\text{Strat}(S))\|$ simulates S .*

Definition (Messner, Toran 98)

A proof system in language \mathcal{L} is optimal if and only if it can simulate all other proof systems for \mathcal{L} .

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Ext QU-Res, when augmented with an NP oracle is optimal among all QBF proof systems with strategy extraction.

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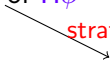
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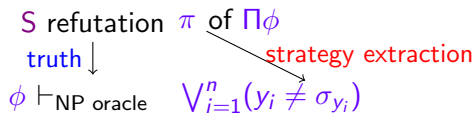
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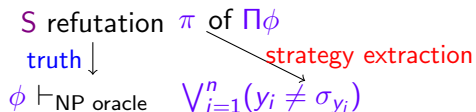
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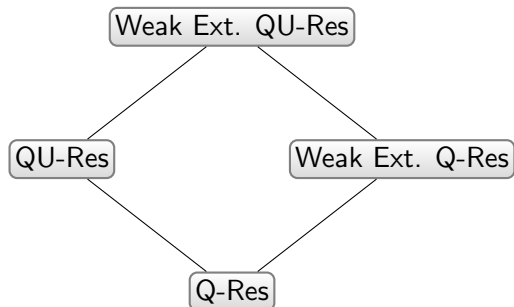


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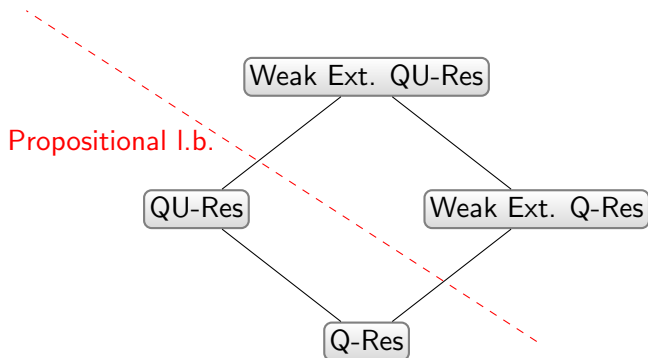
Remove each disjunct inductively, as before

□

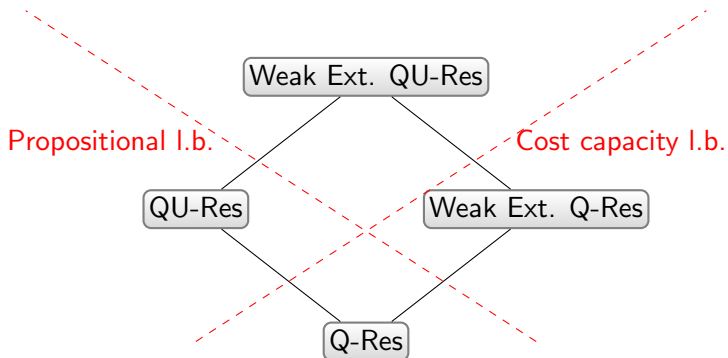
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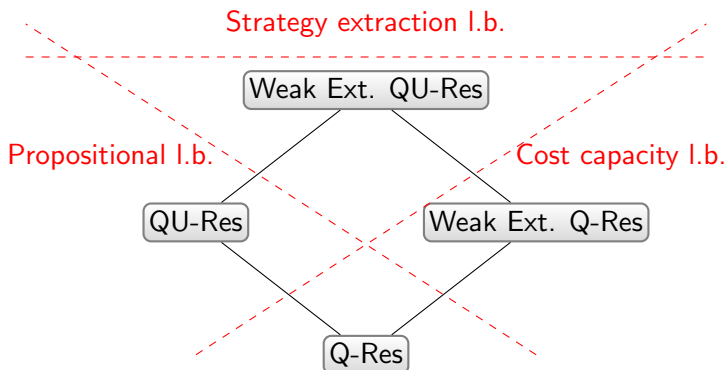
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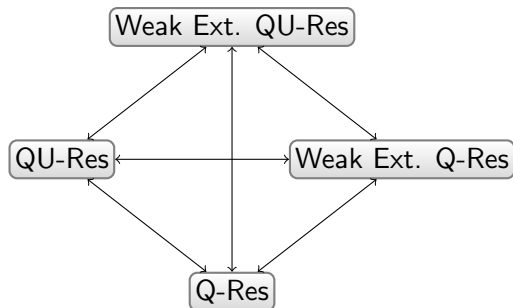


Hardness for Weaker Calculi



Collapse under NP Oracles

It can be shown that **Q-Res** can simulate a **weak extended QU-Res** proof



Simulation

We leave in the reduction steps but mimic all in-between inferences with **NP** oracles since the inference is just propositional.

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- W Ext QU-Res, W Ext Q-Res, QU-Res, Q-Res all are separated, but collapse with an NP oracle.